



# No One In The Middle

Enabling network access control via transparent attribution

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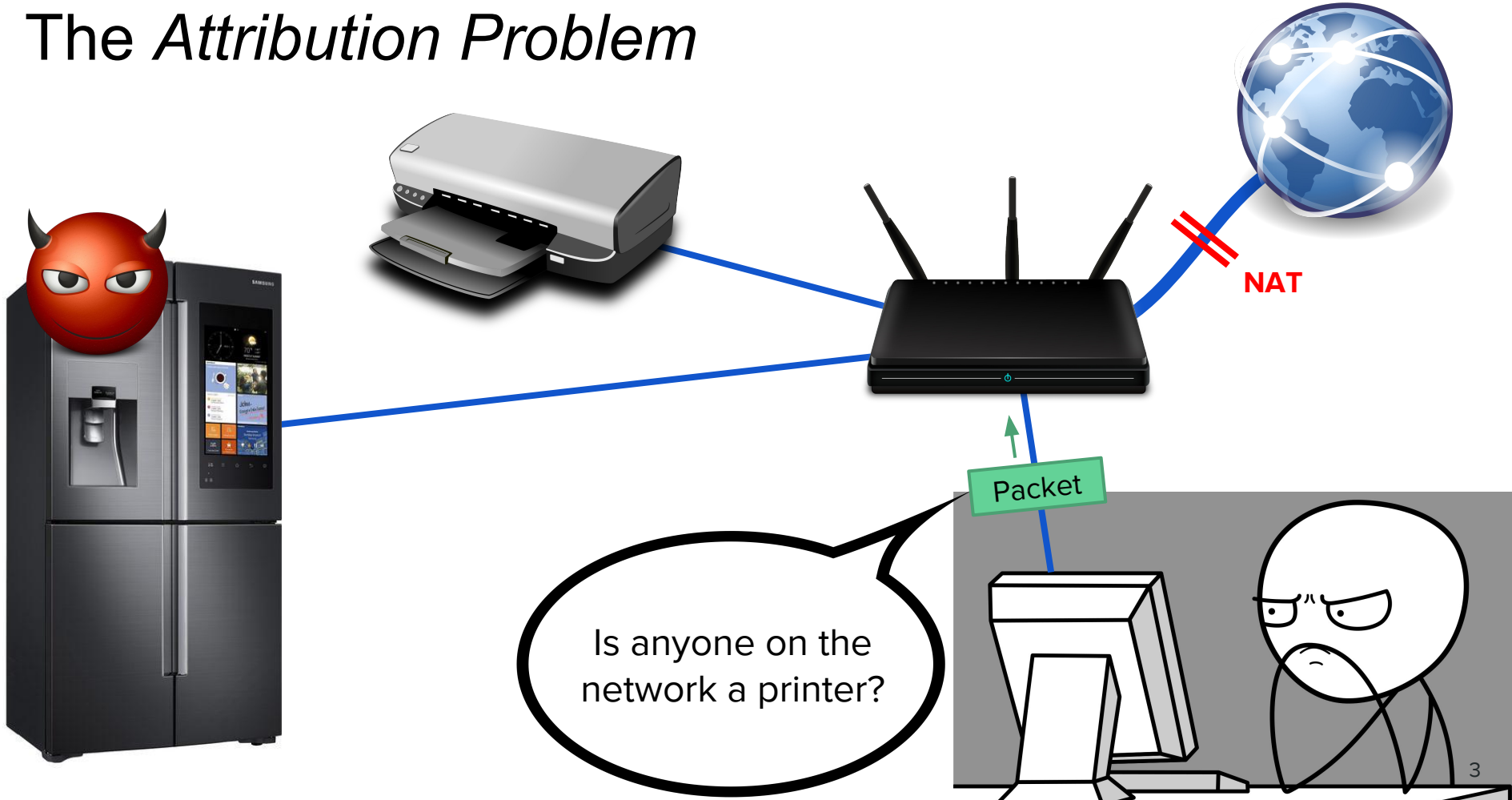
**Jeremy Erickson**, Qi Alfred Chen, Xiaochen Yu,  
Erinjen Lin, Robert Levy, Z. Morley Mao

University of Michigan, Ann Arbor

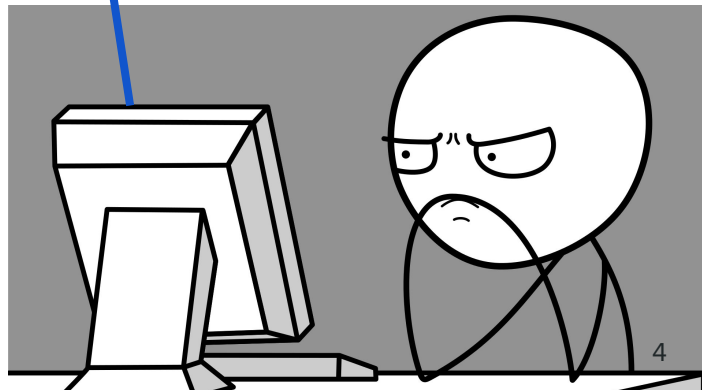
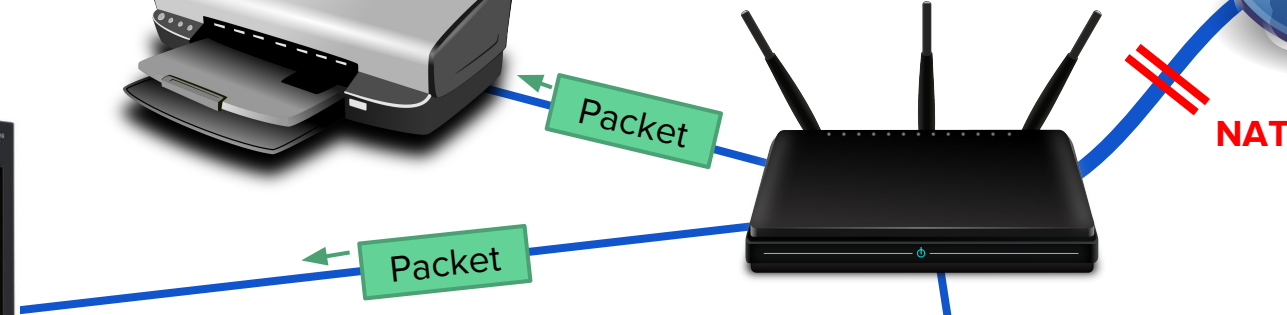
# Commodity small network



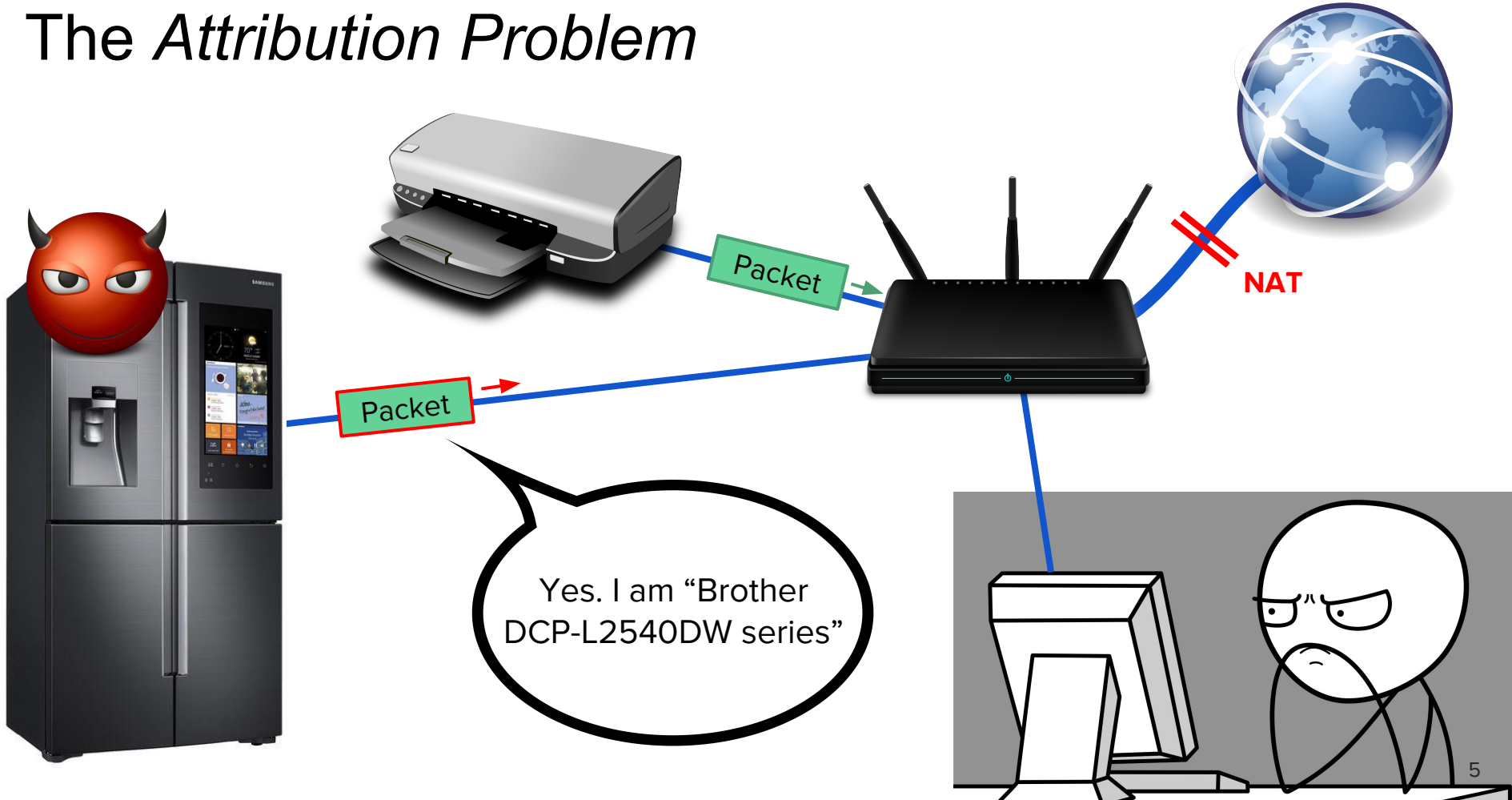
# The Attribution Problem



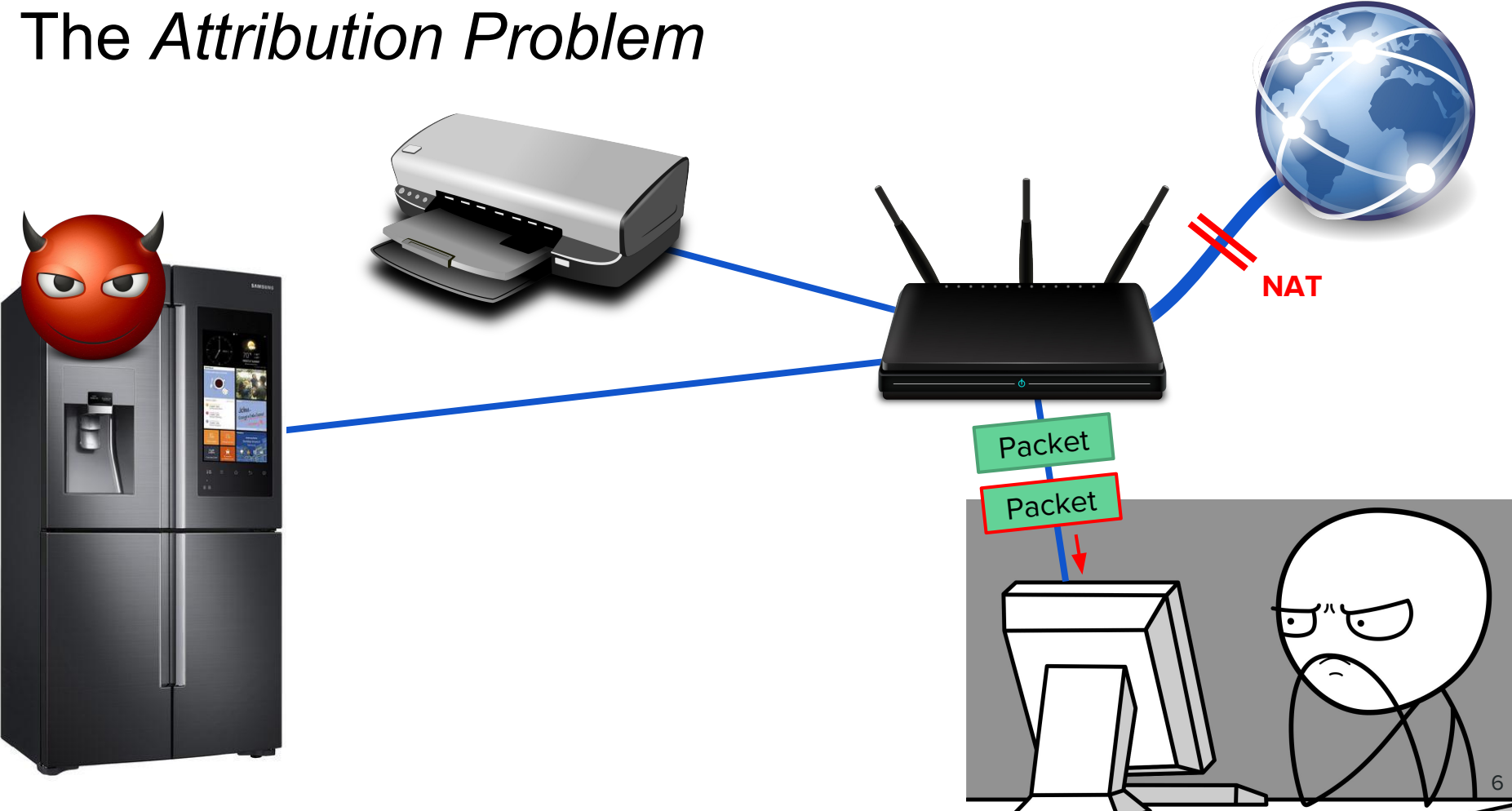
# The Attribution Problem



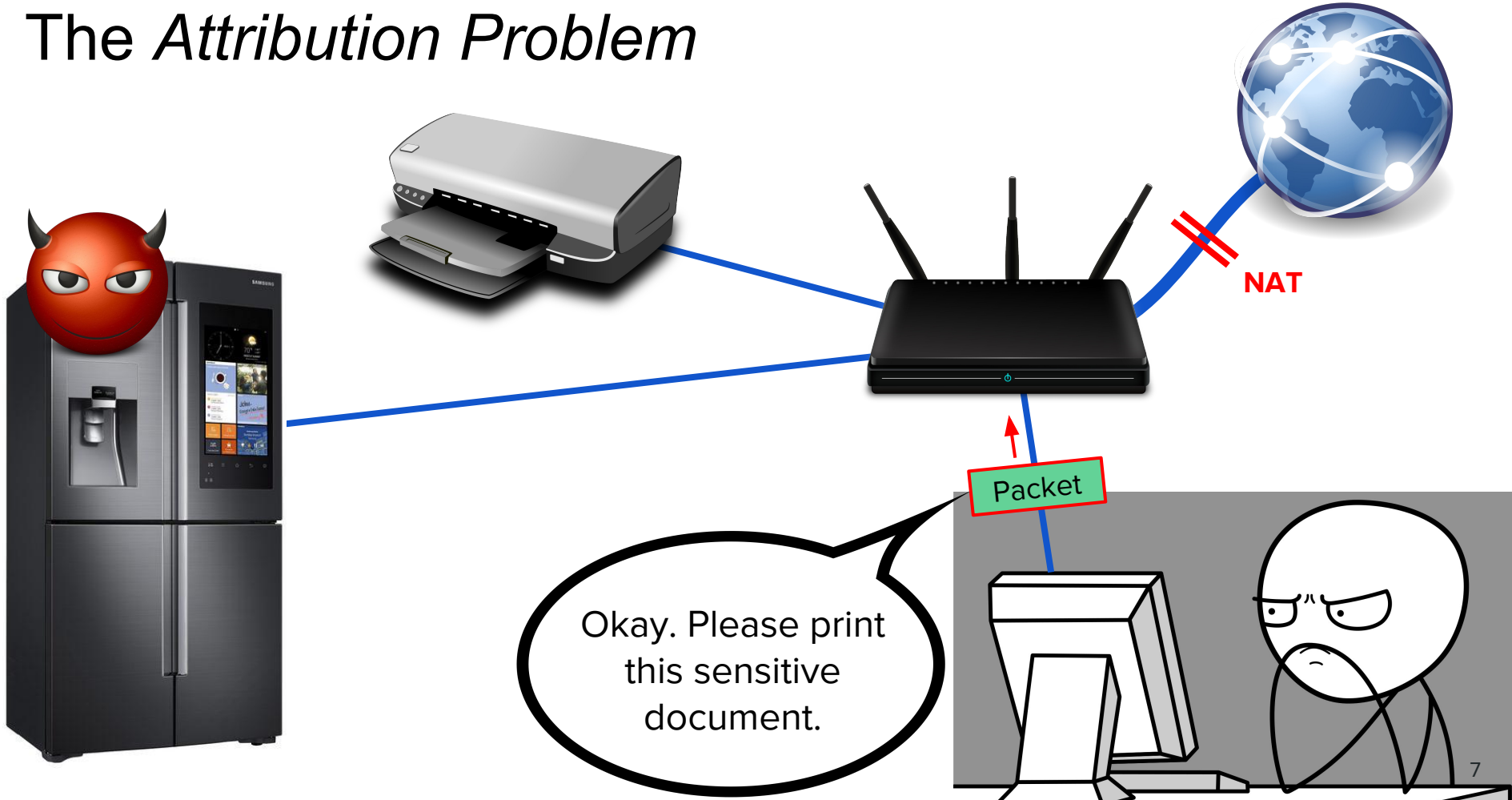
# The Attribution Problem



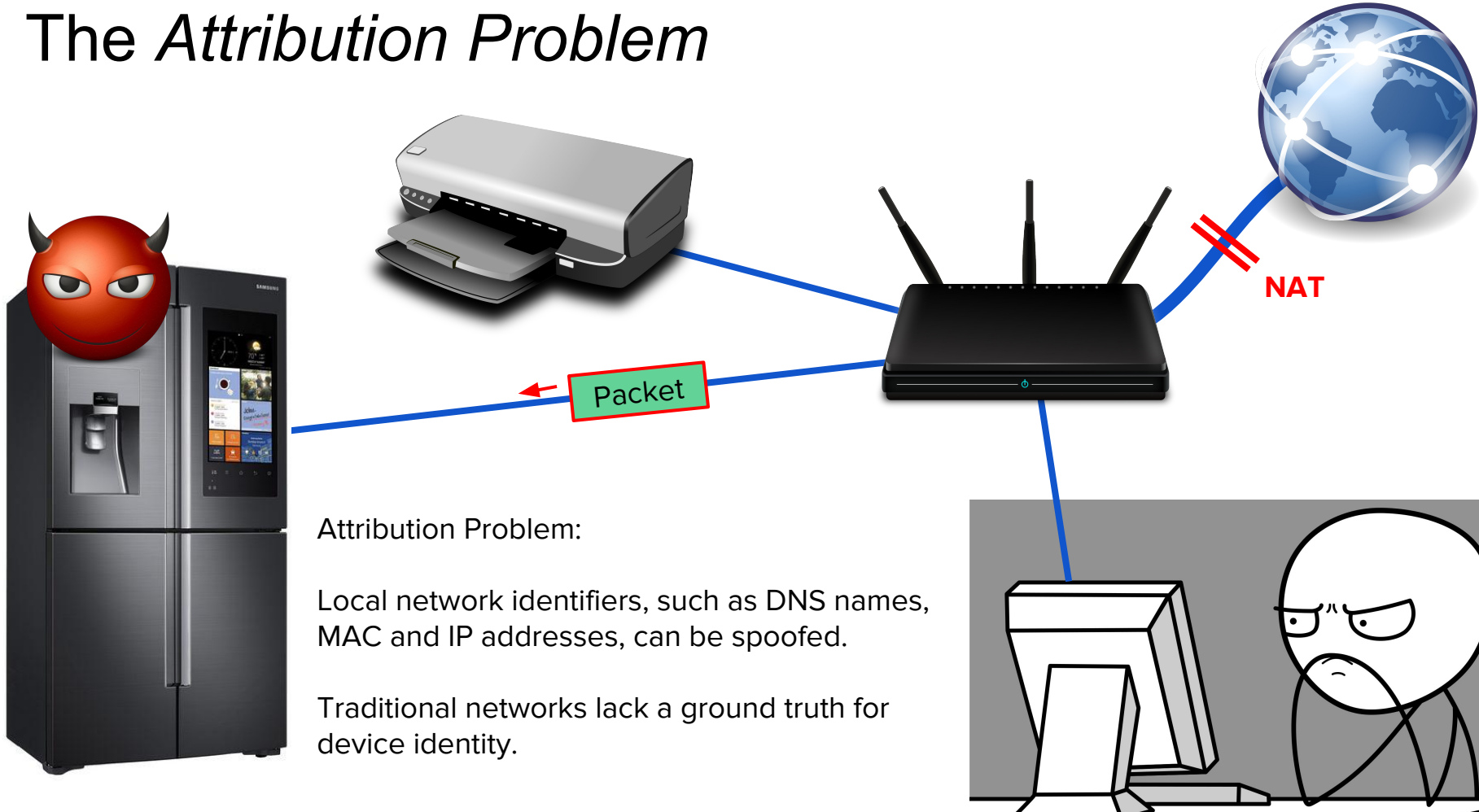
# The Attribution Problem



# The Attribution Problem



# The Attribution Problem



Attribution Problem:

Local network identifiers, such as DNS names, MAC and IP addresses, can be spoofed.

Traditional networks lack a ground truth for device identity.



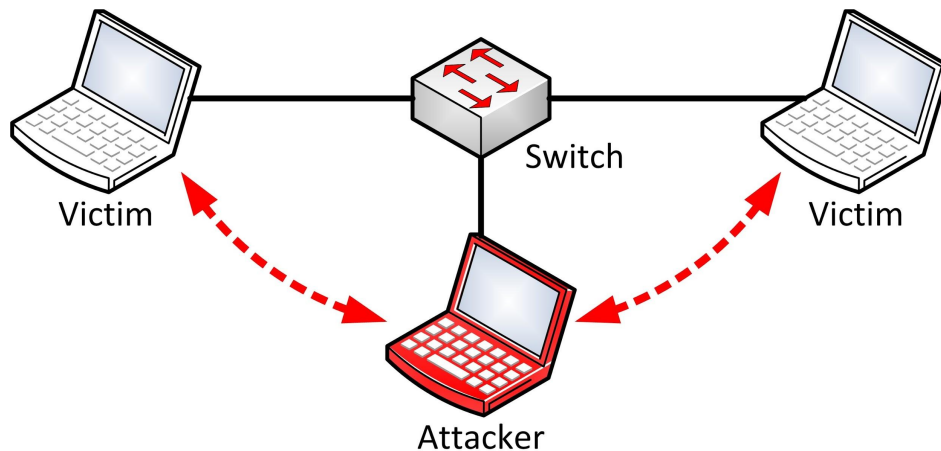
# Categories of local network attacks

ARP and MAC spoofing

Name poisoning (mDNS)

Server registration spoofing

Direct attacks



# The Status Quo

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# Intrusion Prevention in a box

IPS for the small network

Eliminates need for local expert-level administrator

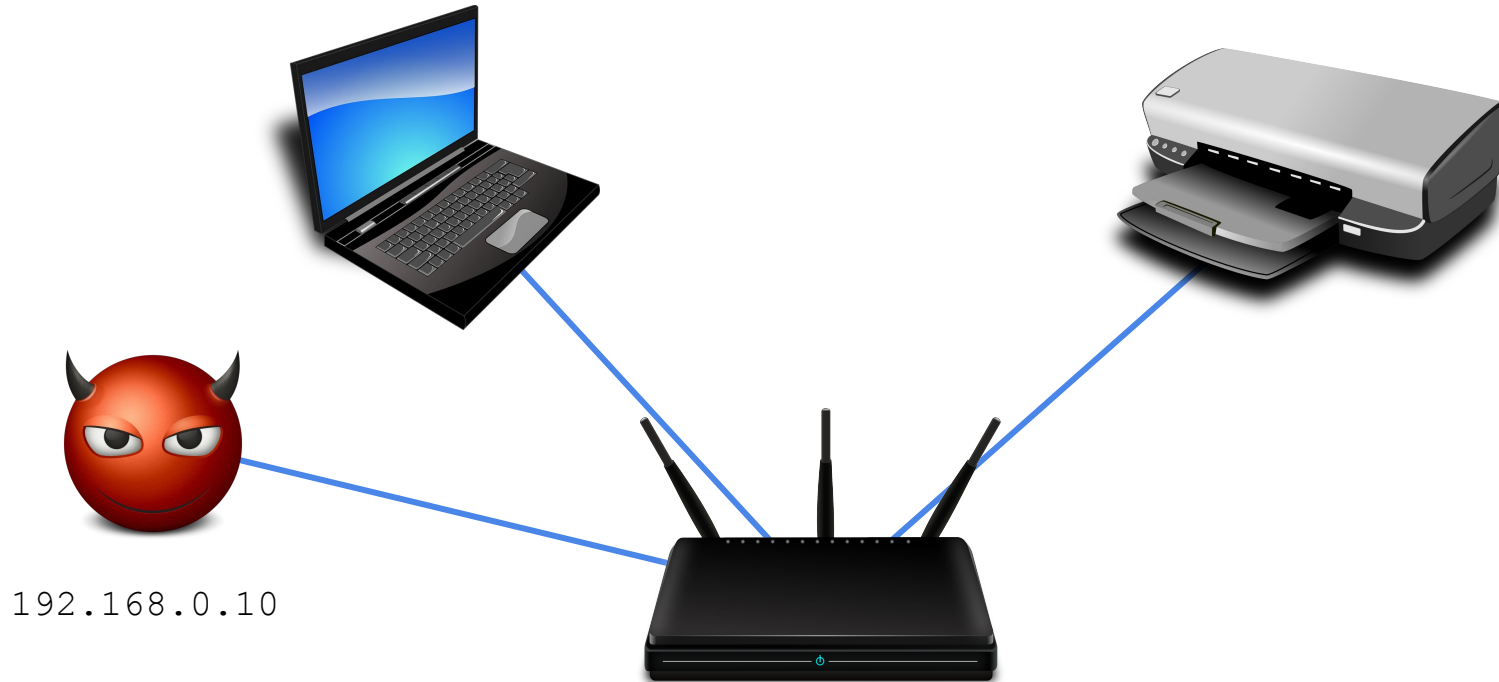
Outsources analysis to the cloud

Typically more expensive and requires a subscription fee

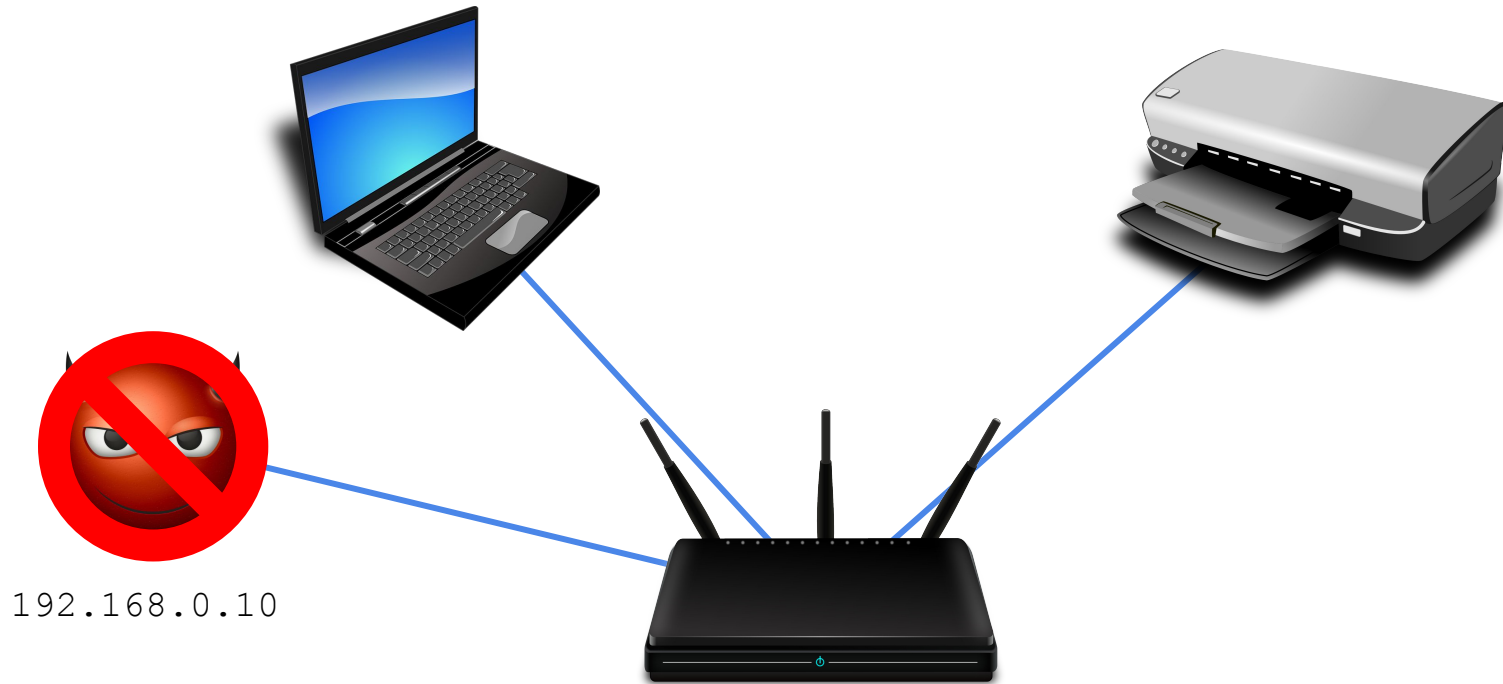


Because attacks are always evolving, Intrusion Prevention is a cat-and-mouse game

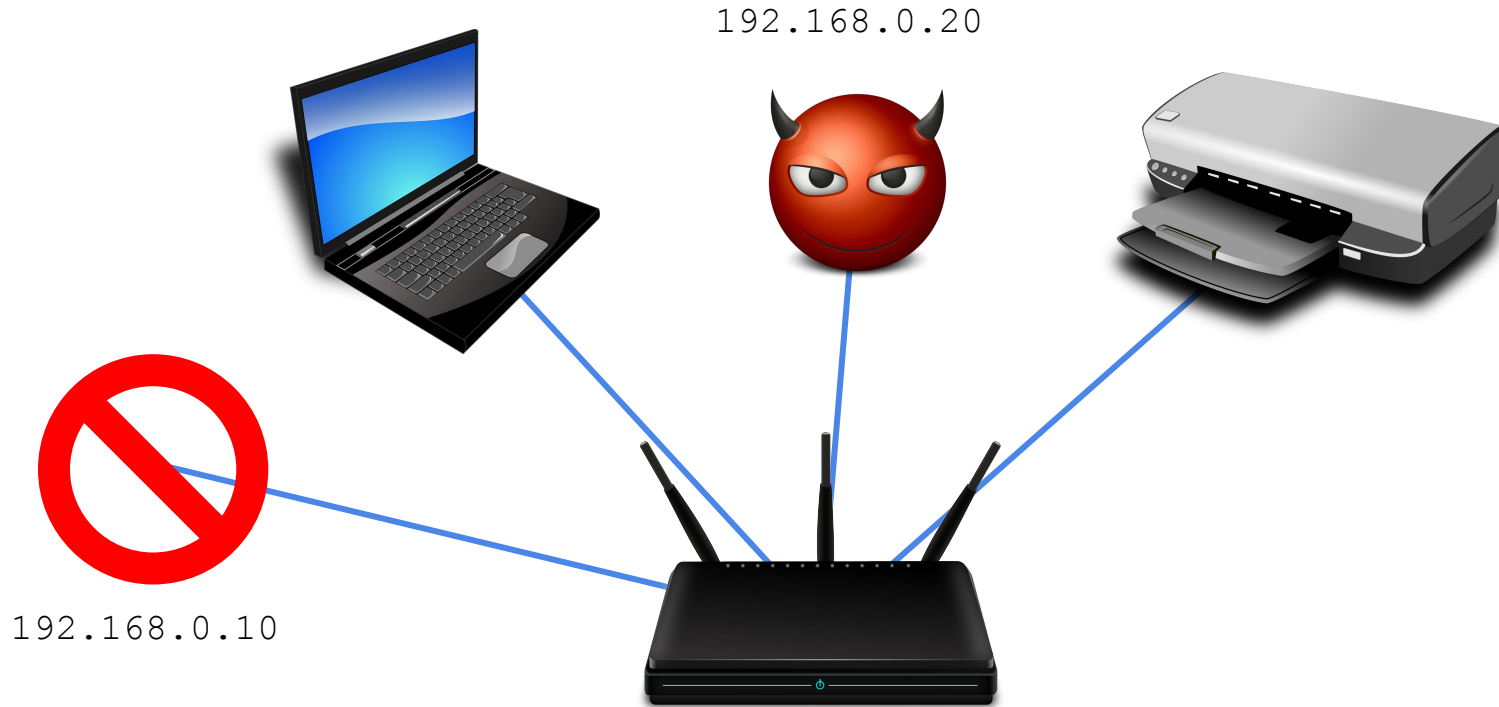
# Devices can simply create and use new identifiers



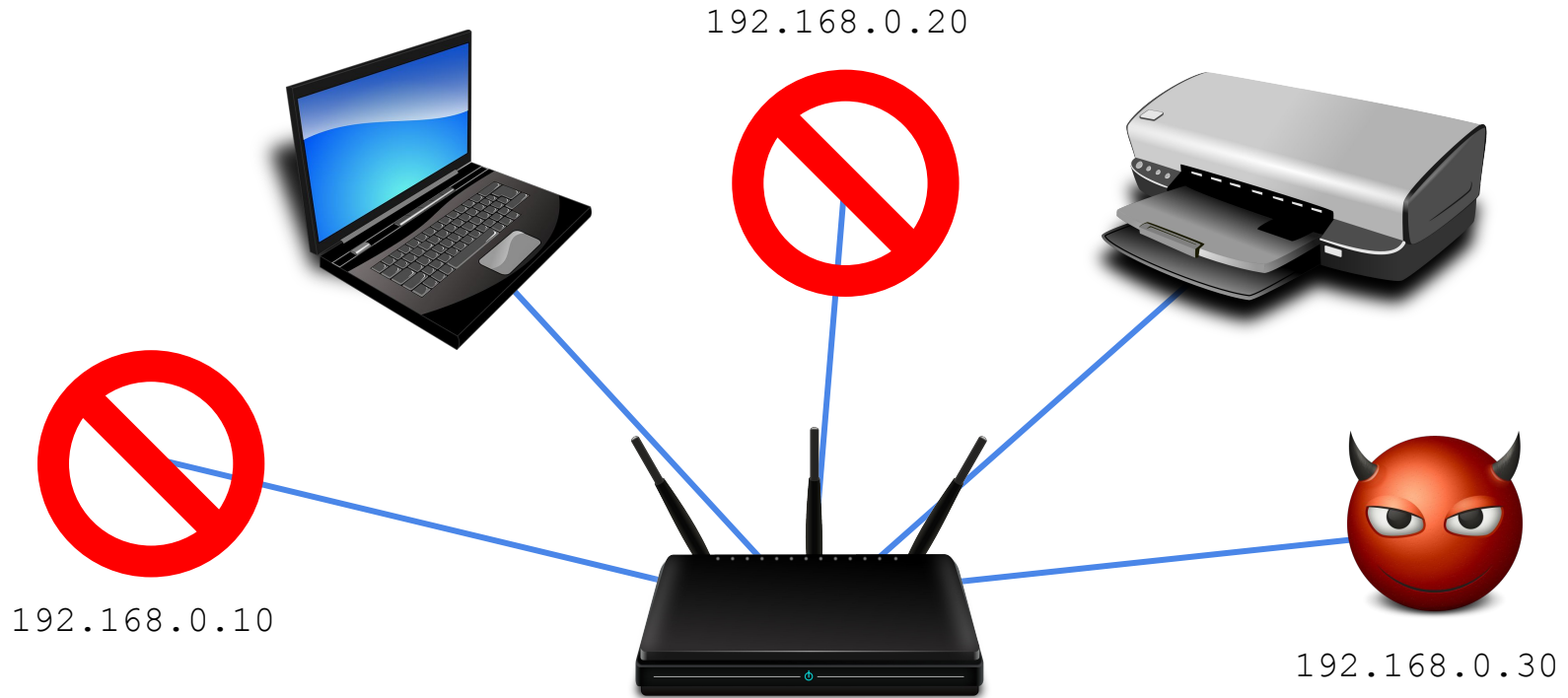
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# Devices can simply create and use new identifiers



# Solutions from the literature

Soteris Demetriou et al. **2017**. HanGuard: SDN-driven protection of smart home WiFi devices from malicious mobile apps. In 10th ACM Conference on Security and Privacy in Wireless and Mobile Networks.

Xiaolong Bai et al. **2016**. Staying Secure and Unprepared: Understanding and Mitigating the Security Risks of Apple ZeroConf. In IEEE Symposium on Security and Privacy.

Seyed Kaveh Fayazbakhsh, Luis Chiang, Vyas Sekar, Minlan Yu, and Jeffrey C. Mogul. **2014**. Enforcing Network-Wide Policies in the Presence of Dynamic Middlebox Actions using FlowTags. In 11th USENIX Symposium on Networked Systems Design and Implementation.

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Gao Jinhua and Xia Kejian. **2013**. ARP spoofing detection algorithm using ICMP protocol. In International Conference on Computer Communication and Informatics

Andre Ortega, Xavier Marcos, Luis Chiang, and Cristina Abad. **2009**. Preventing ARP Cache Poisoning Attacks: A Proof of Concept using OpenWrt. In Latin American Network Operations and Management Symposium.

Vivek Ramachandran and Sukumar Nandi. **2005**. Detecting ARP Spoofing: An Active Technique. In Information Systems Security. ICISS

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M. V. Tripunitara and P. Dutta. **1999**. A middleware approach to asynchronous and backward compatible detection and prevention of ARP cache poisoning. In 15th Annual Computer Security Applications Conference (ACSAC '99). IEEE



# Have not reached ubiquitous adoption because:

Soteris Demetriou et al. **2017**. HanGuard: SDN-driven protection of smart home WiFi devices from malicious protocols. In 10th ACM Conference on Security and Privacy in Wireless and Mobile Networks.

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Incompatible with legacy software and standard protocols

Do not generalize to more than one specific attack

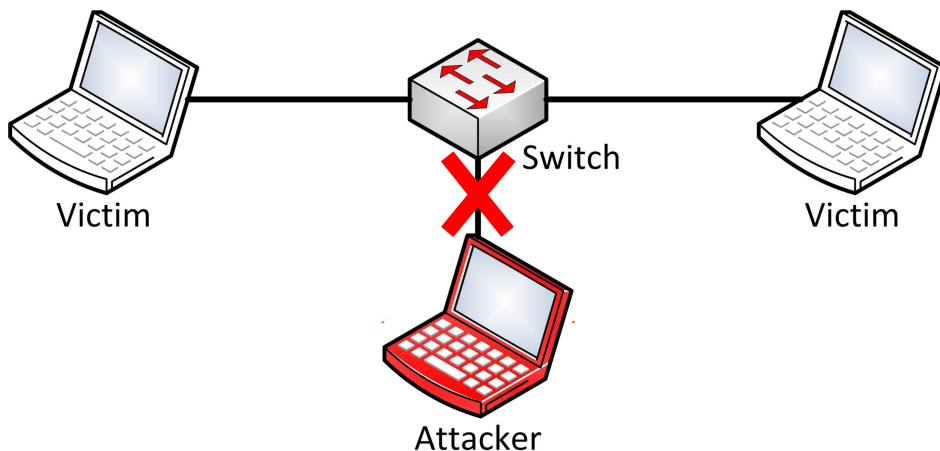
Difficult to use

# Key Insight: with attribution, defense would be easy

With attribution:

Devices cannot easily masquerade as others

Blacklisted devices cannot spoof new identifiers



This enables standard access control techniques!

# Attribution

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How can we strongly attribute packets to devices,  
without breaking *compatibility* with existing protocols?

# Approach: device attribution on the central router



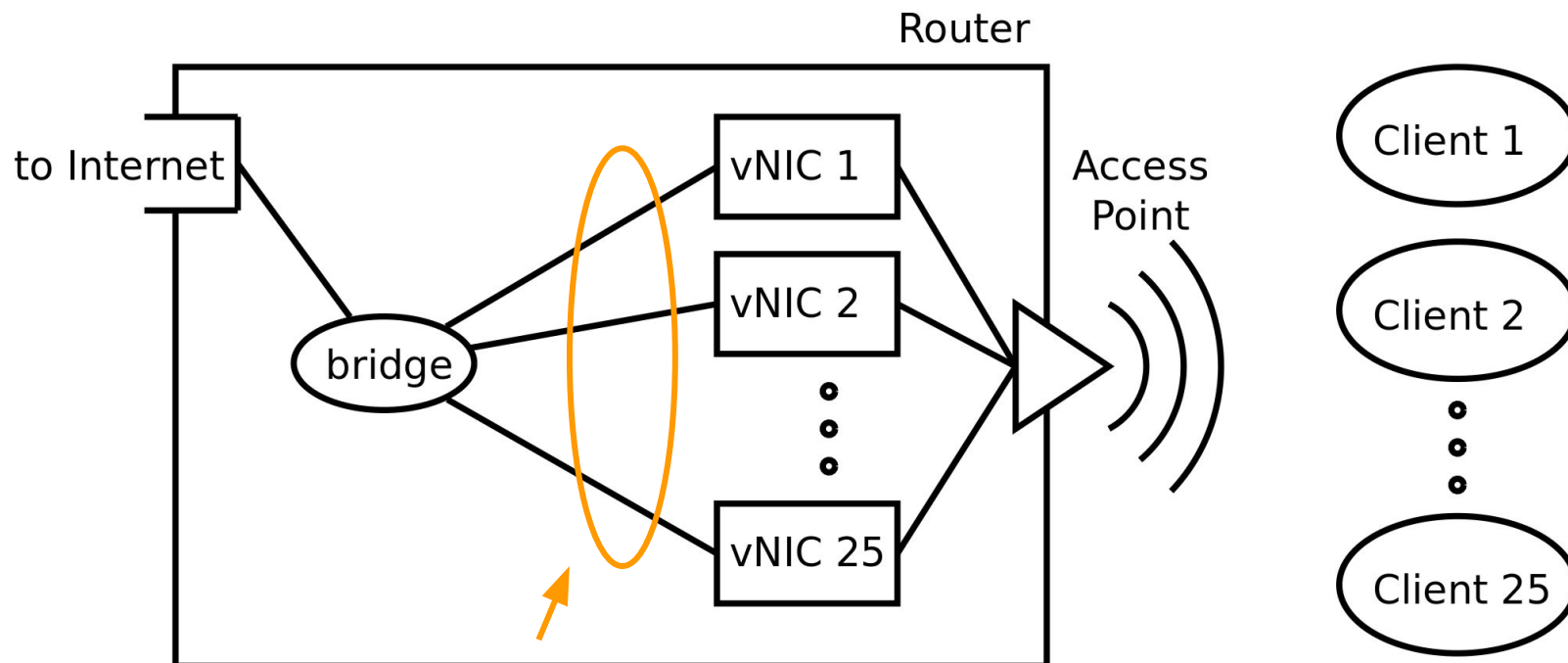
Built on the OpenWRT router OS

Supported on hundreds of consumer routers

Our prototype runs on a \$50 consumer router

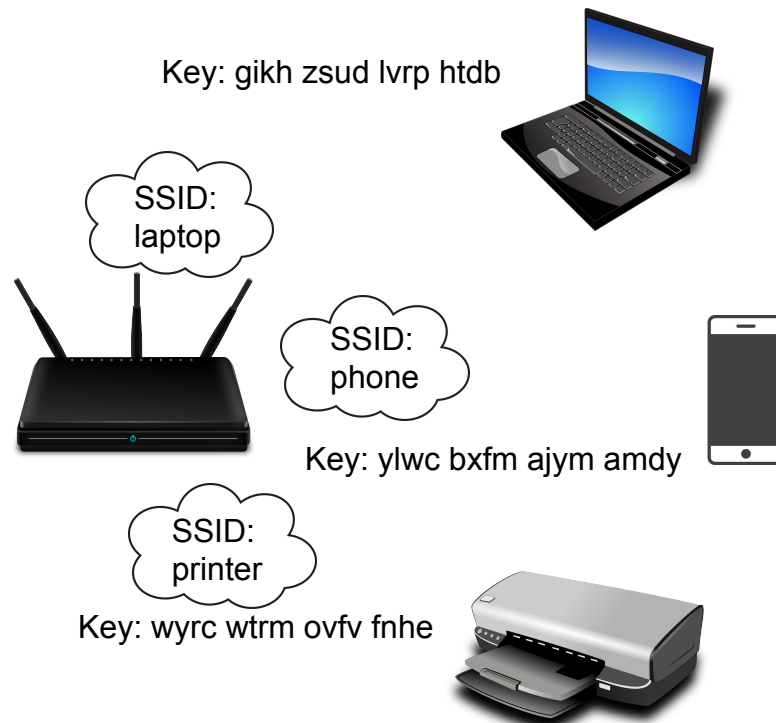
Centralized defense: no changes necessary to client devices

# Goal: associate device credentials with physical layer

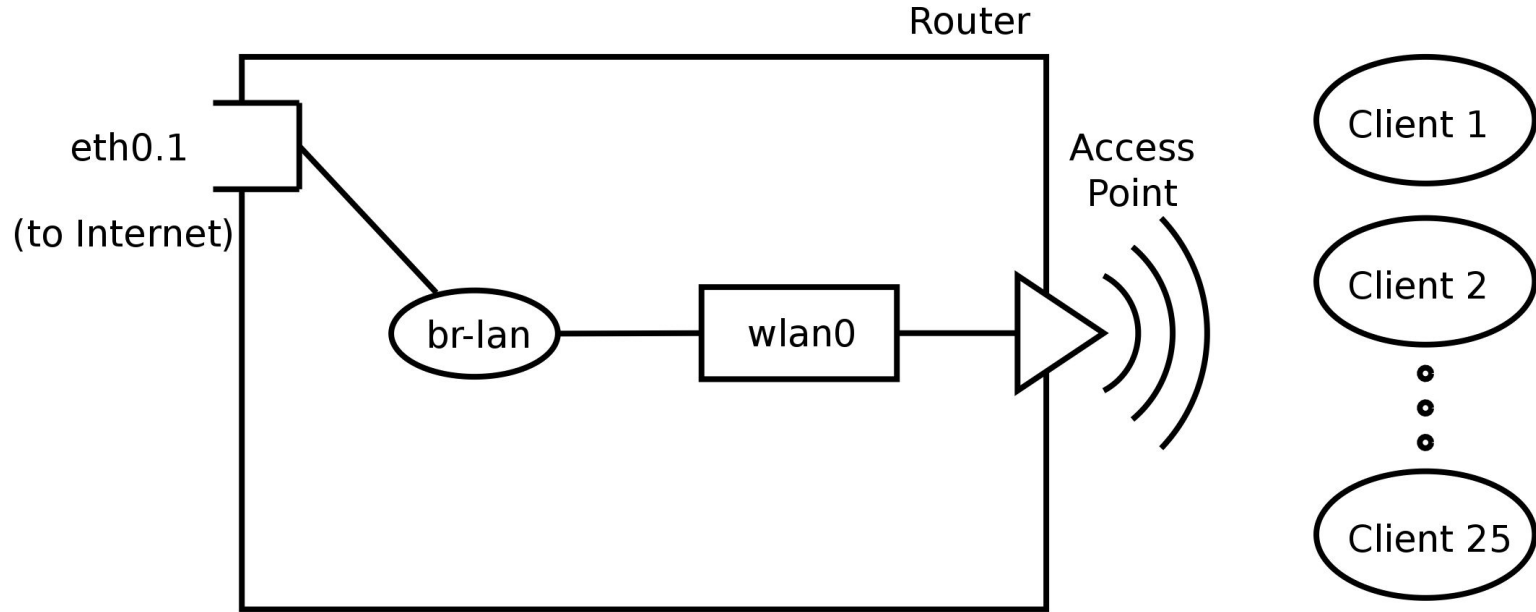


Can differentiate between devices by which interface their traffic arrives on.

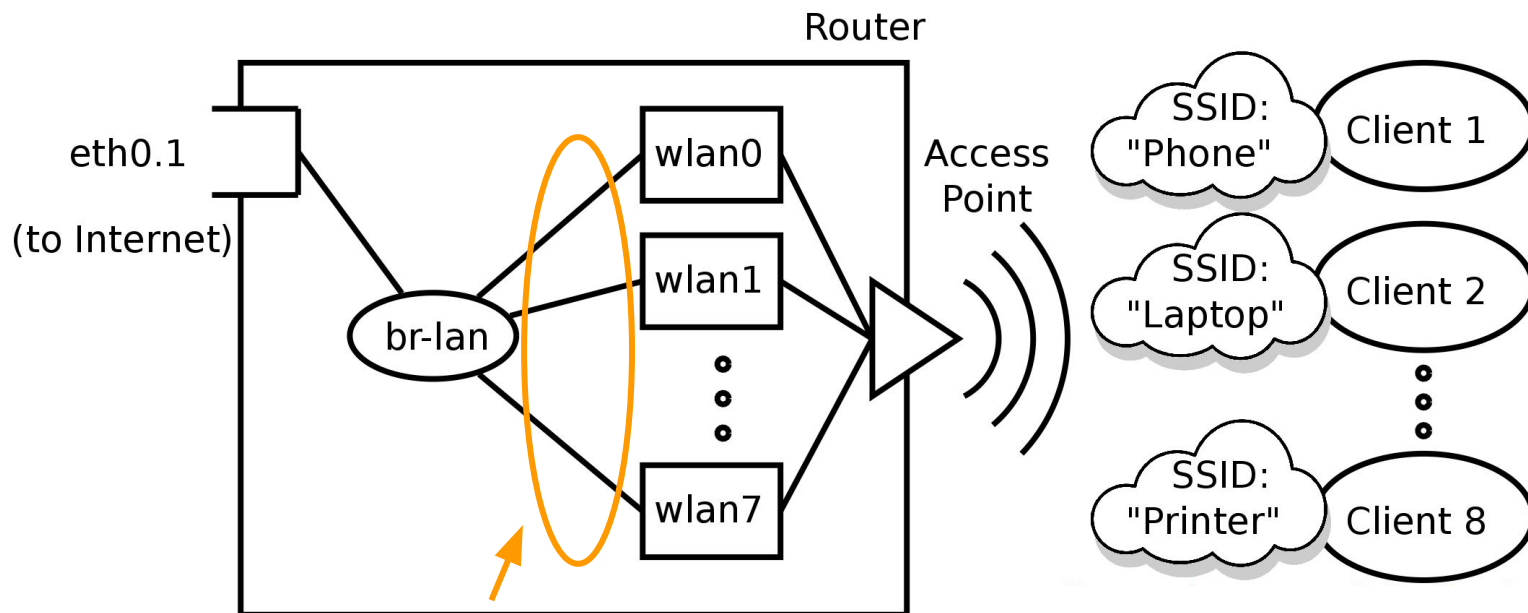
# WPA Personal: a new model



# Architecture - WPA Personal with shared key



# Architecture - WPA Personal with multiple SSID



Can attribute traffic to a specific client  
using virtual network interface



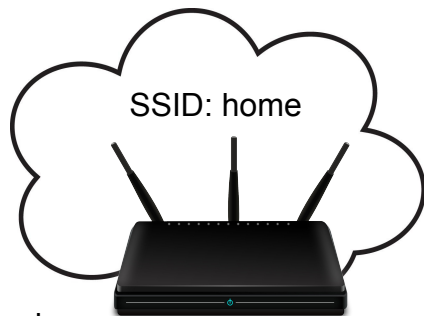
# WPA Enterprise: binding credentials to interfaces



User: laptop  
Key: gikh zsud lvrp htbd



User: phone  
Key: ylwc bxfm ajym amdy

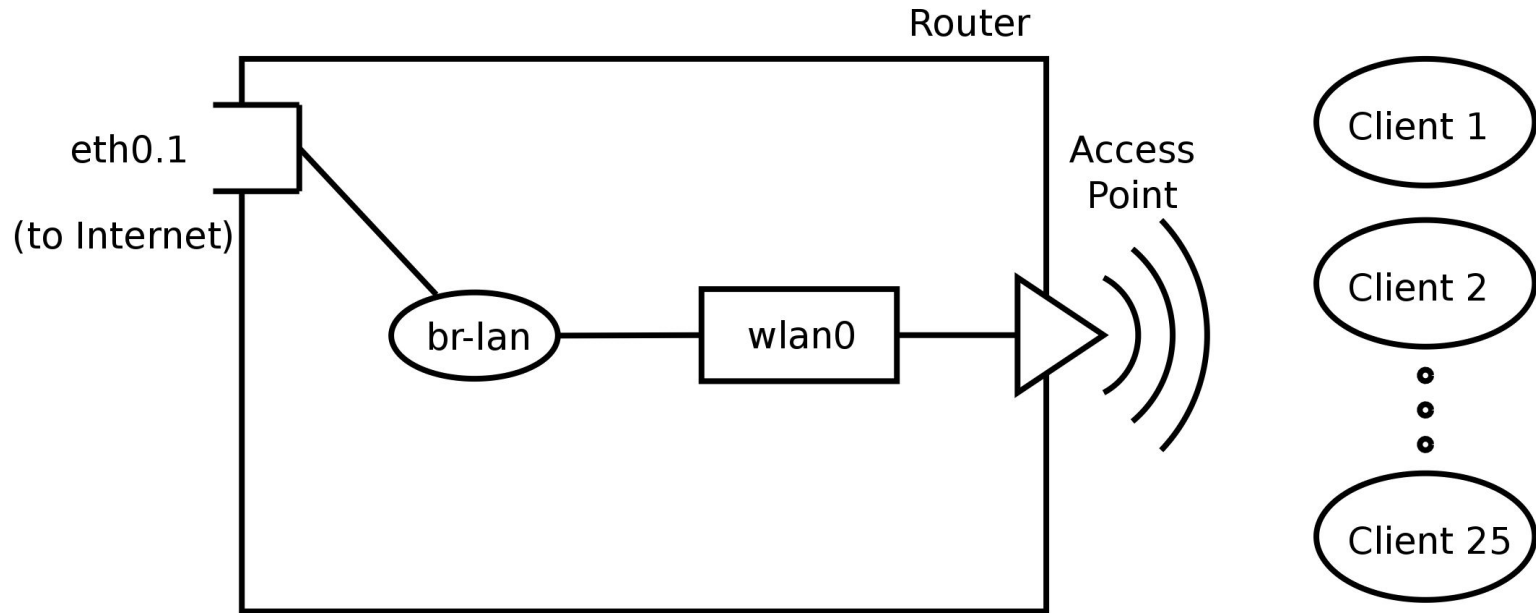


User: printer  
Key: wyrc wtrm ovfv fnhe

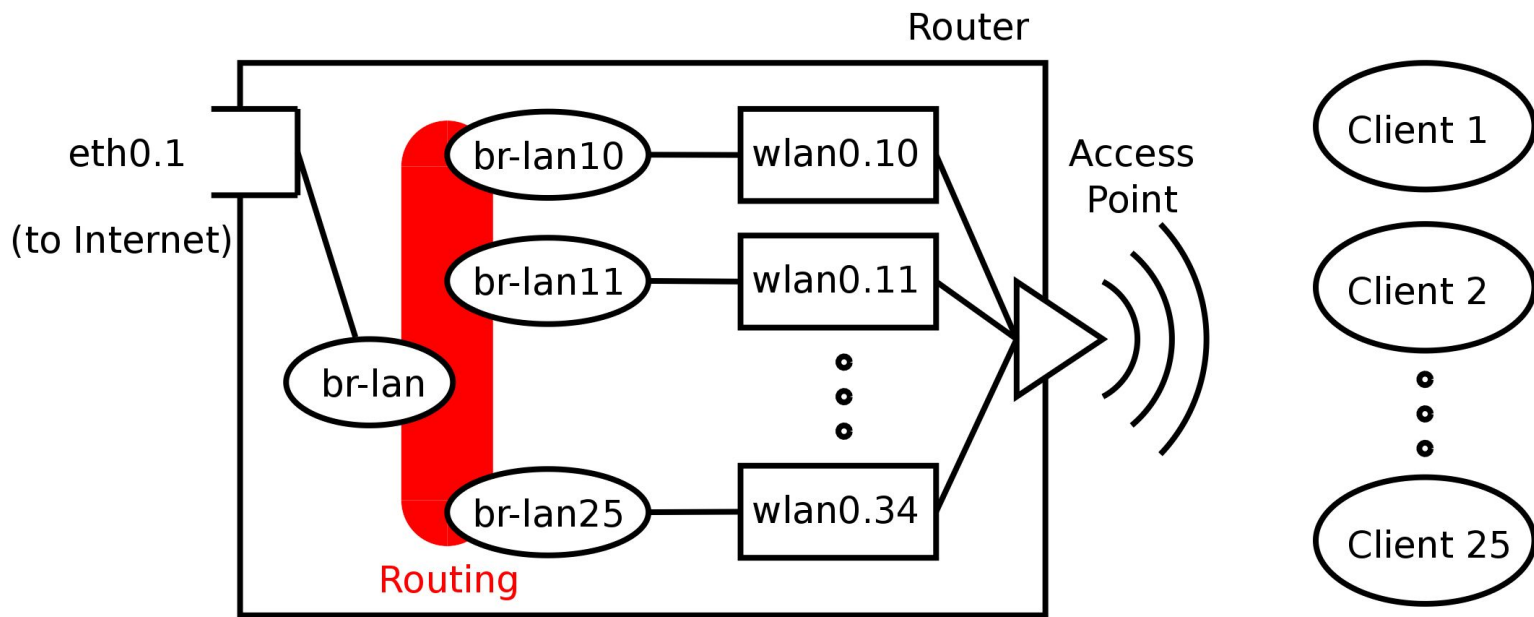
**Problem:** How do we put wireless clients, on the *same* wireless network, on *different* network interfaces so we can differentiate between them?

Wireless clients can be segregated into completely separate logical networks with *VLAN Isolation*

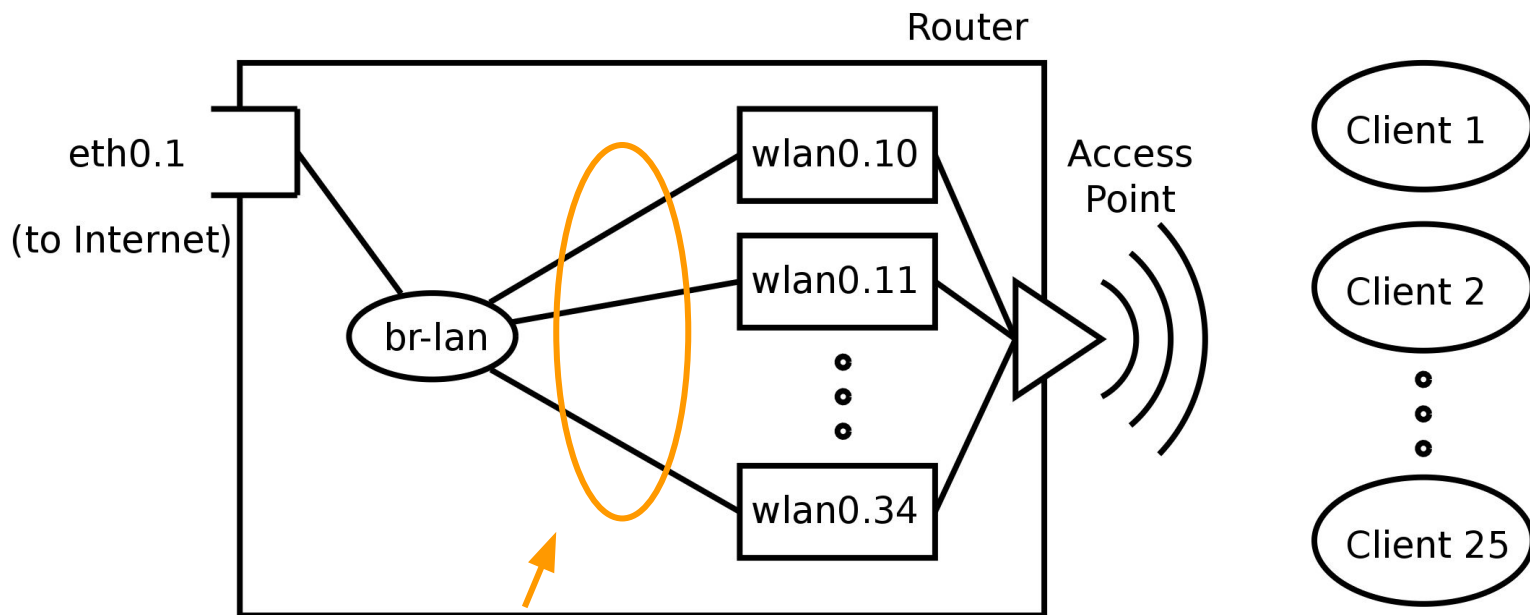
# Architecture - WPA Enterprise (traditional)



# Architecture - WPA Enterprise with VLAN Isolation



# Architecture - WPA Enterprise with attribution



Bridge networks together, enabling local traffic to propagate while retaining attribution.

# Automated configuration: easy to add new devices

User specifies device name

The screenshot shows the OpenWrt web interface for adding new devices. The page title is 'Add New Devices'. Below the title, there is a form with a 'Device name' input field containing 'new-device' and a 'Submit' button. A red arrow points from the text 'User specifies device name' to the input field. Below the form, a preview box shows the device name and a randomly generated password: 'Device name: new-device' and 'Password: also lawy drdv jcnf'. A red arrow points from the text 'Password randomly-generated and simple to type' to the password. Below the preview, there is a table titled 'Current devices' with columns for device names and 'Delete' buttons. The table lists: j\_phone, j\_laptop, nest, chromecast, and new-device. A red arrow points from the text 'Existing passwords hidden to discourage reuse' to the table.

OpenWrt Status System Network Security Logout

## Add New Devices

For security, please add each device individually to the network. Each device will get its own password (the username is the device name you choose). Do not and use your network, simply add their device here. If you replace a device, simply

Device name:

Device name: new-device  
Password: also lawy drdv jcnf

### Current devices

j_phone	<input type="button" value="Delete"/>
j_laptop	<input type="button" value="Delete"/>
nest	<input type="button" value="Delete"/>
chromecast	<input type="button" value="Delete"/>
new-device	<input type="button" value="Delete"/>

Password randomly-generated and simple to type

Existing passwords hidden to discourage reuse

# Building on attribution - Two simple security modules

## **Dreamcatcher**

Name poisoning

Server registration spoofing

Direct attacks

## **Checkpoint**

ARP spoofing

MAC spoofing

You can certainly build additional modules to achieve additional goals

# Dreamcatcher

Demand-driven, user-informed  
access control

Defends against:

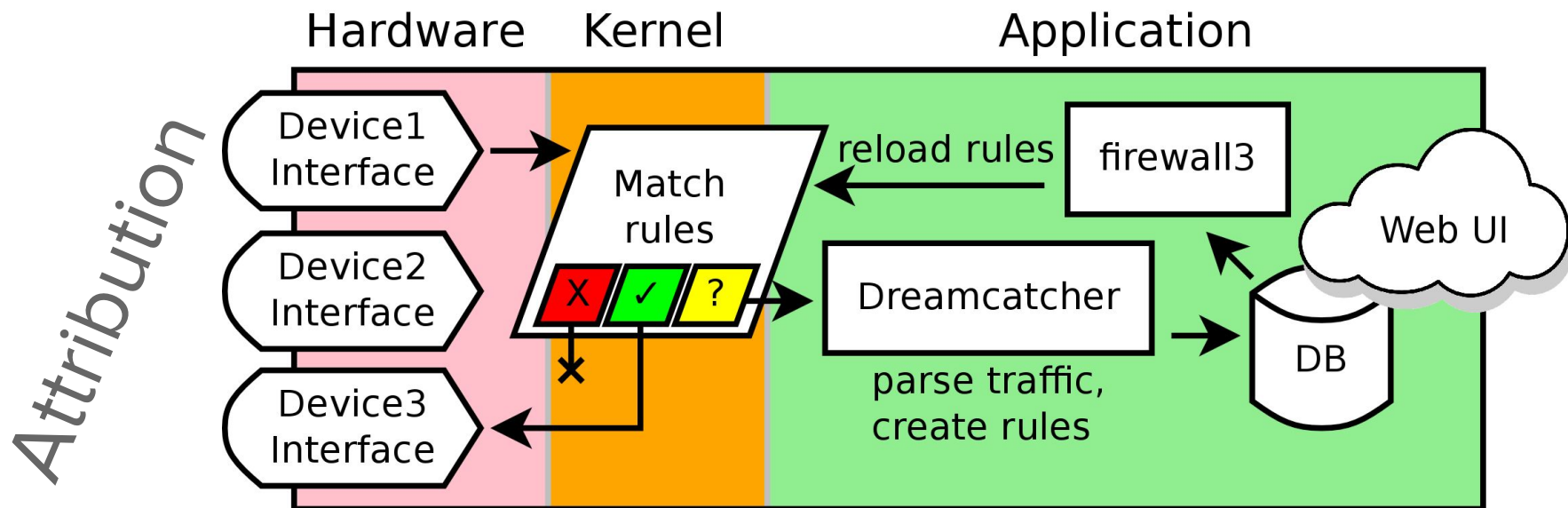
Name poisoning

Server registration spoofing

Direct attacks



# Overview of Dreamcatcher



**Key insight:** users have contextual awareness of desired network function  
Leverage user context to form access control policy



# User-informed access control policy

Instant feedback!  
Companion app alerts  
user whenever a new  
rule is created



## Rules Page

This page shows the rules for dreamcatcher.

### Pending Rules

Message

j\_phone wants to broadcast messages to your network

Accept Reject Delete

*Policy is easy to manage*

### Approved Rules

Message	Verdict	
j_phone wants to send messages to chromecast	ACCEPT	Delete
nest wants to advertise itself on your network as 09AA01AC36150ST8	REJECT	Delete
j_phone is trying to discover services on your network	ACCEPT	Delete
chromecast wants to send messages to j_phone	ACCEPT	Delete
chromecast wants to advertise itself on your network as Chromecast-8b686ecab43c87263605b4a266bc84fc	ACCEPT	Delete

# User-informed access control policy

Four rule types:

- Direct
- Broadcast
- Discovery
- Advertisement

**Rules Page**

This page shows the rules for dreamcatcher.

**Pending Rules**

Message

j\_phone wants to broadcast messages to your network

Accept Reject Delete

**Approved Rules** Rules are described in plain English

Message Verdict

j\_phone wants to send messages to chromecast

chromecast wants to advertise itself on your network as Chromecast-8b686ecab43c87263605b4a266bc84fc

8b686ecab43c87263605b4a266bc84fc

Direct connections

Advertisements

# Protection against attacks

## Name poisoning

Users can prevent devices from masquerading under false names

## Server registration spoofing

Connections to attacker devices must be explicitly allowed

## Direct attacks

Untrusted devices cannot initiate new connections

This may not be 100% effective, but is substantially better than a traditional network

# Checkpoint

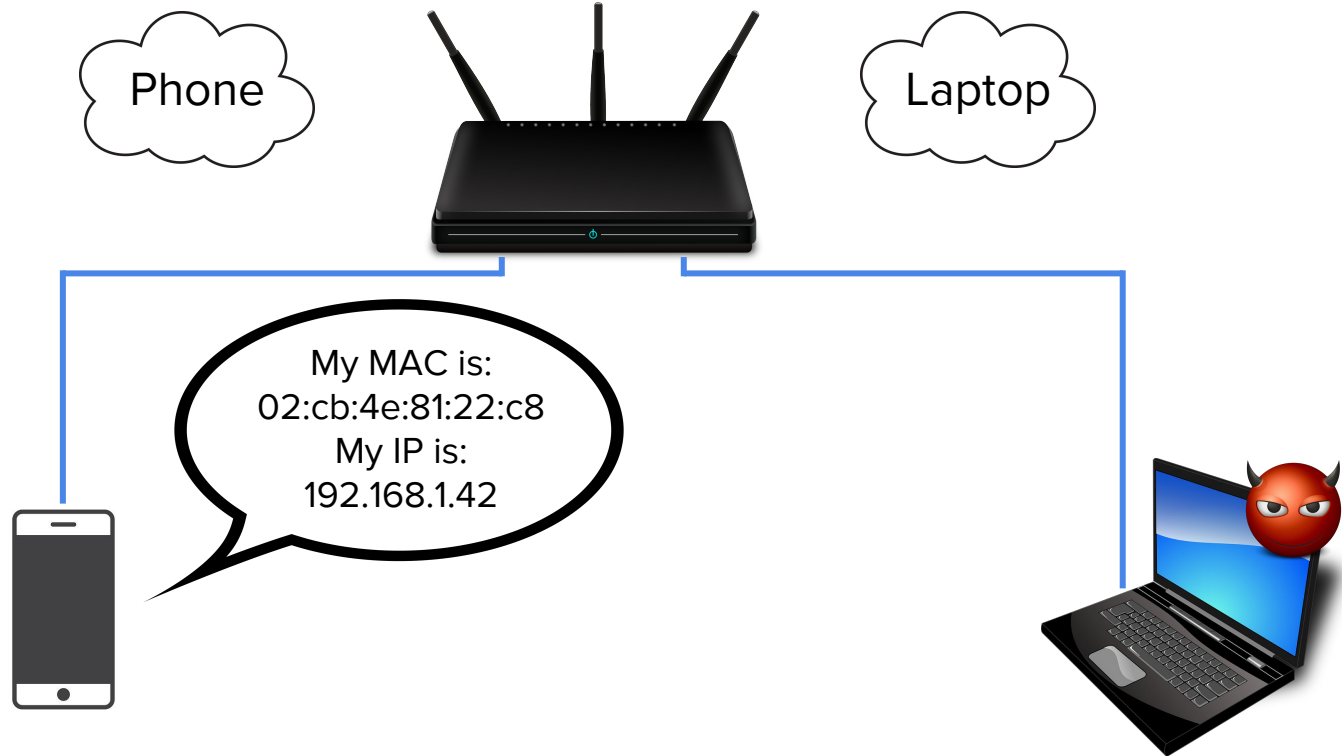
Fully-automated passive defense

Defends against:

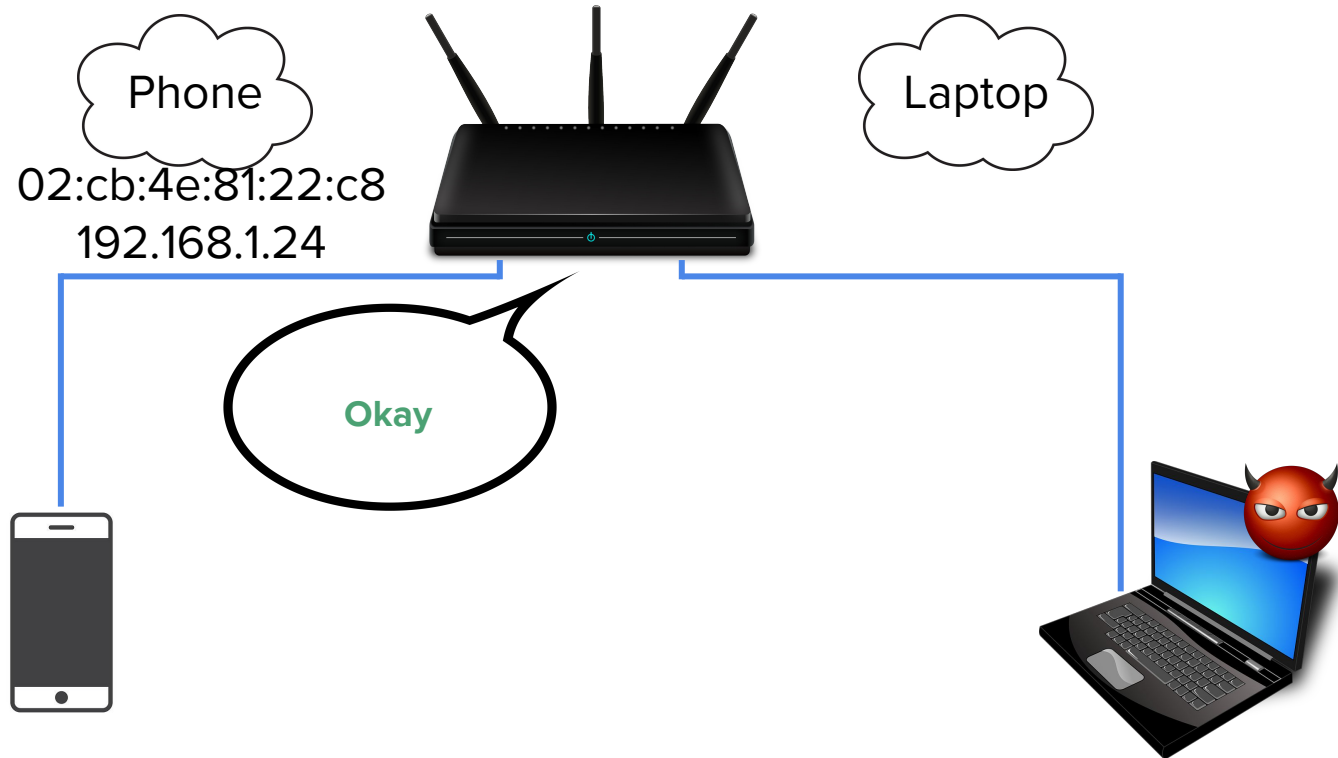
ARP spoofing

MAC spoofing

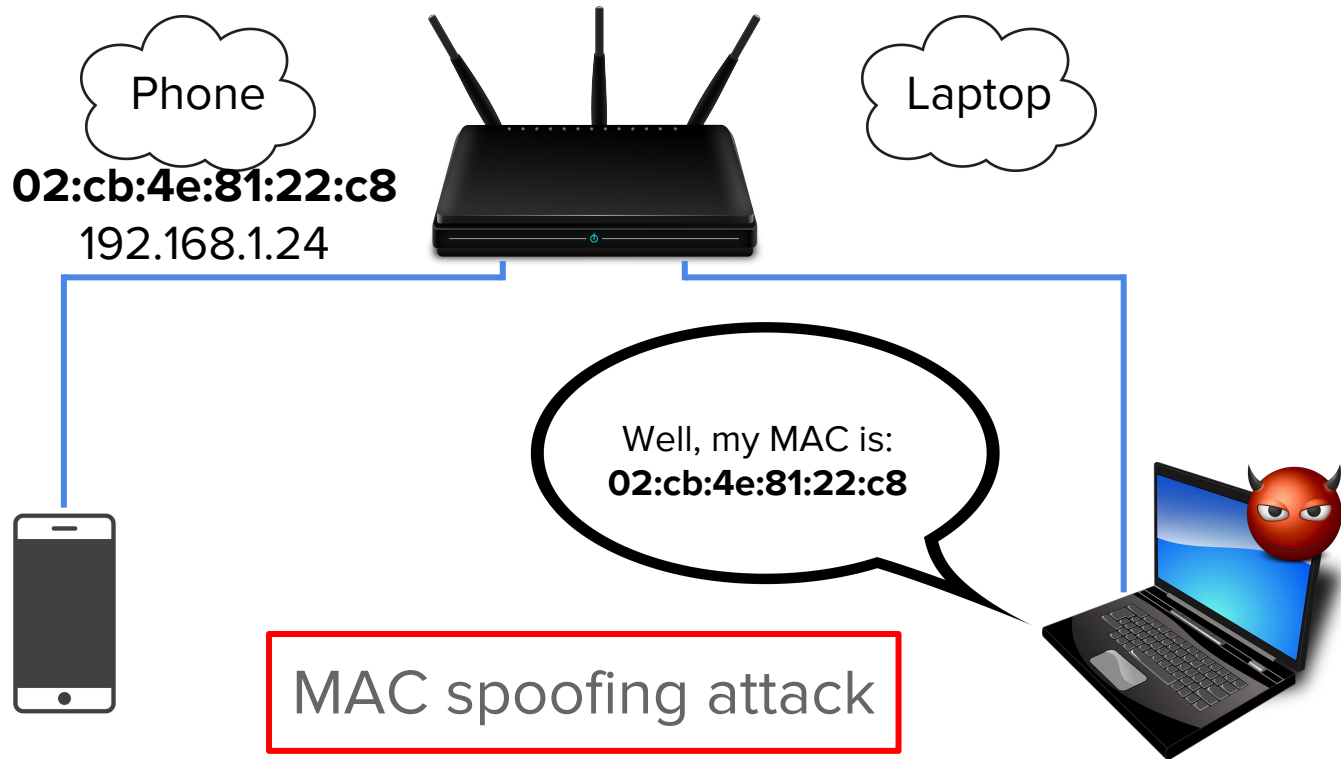
# Claim-based system for Ethernet and ARP



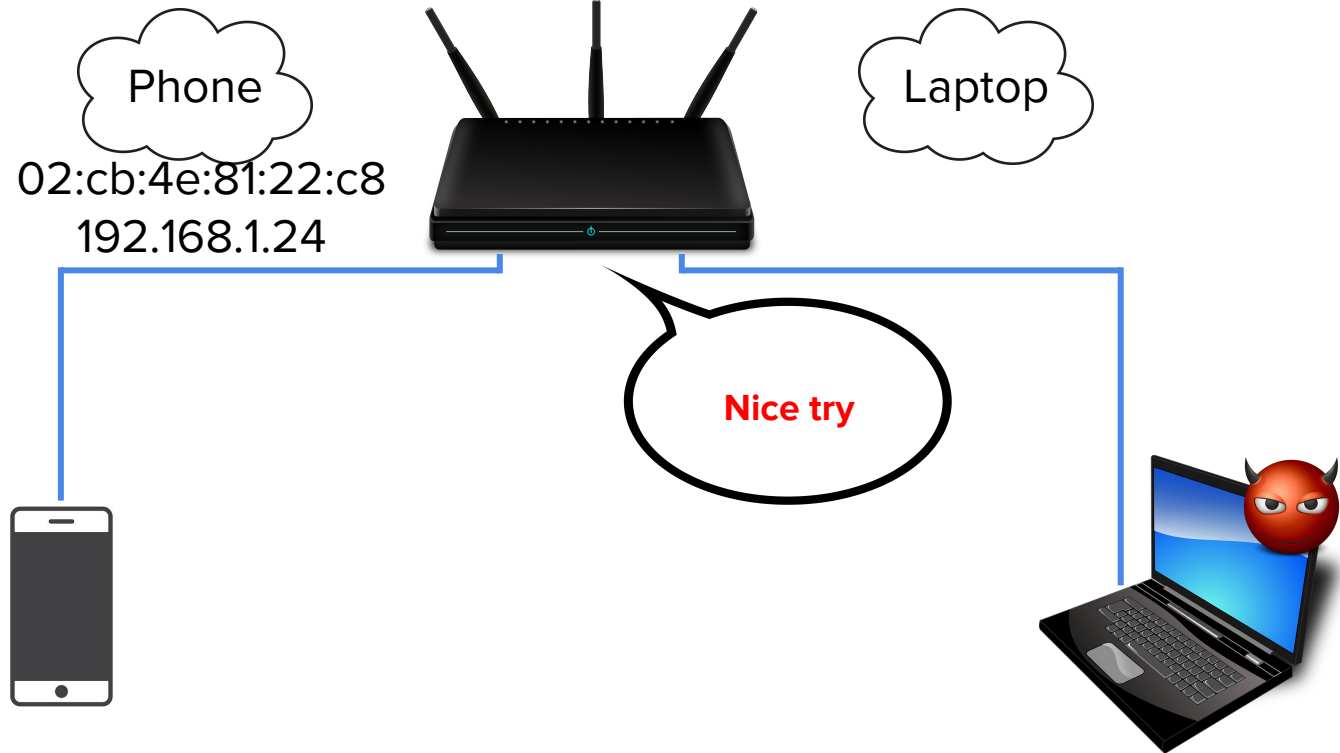
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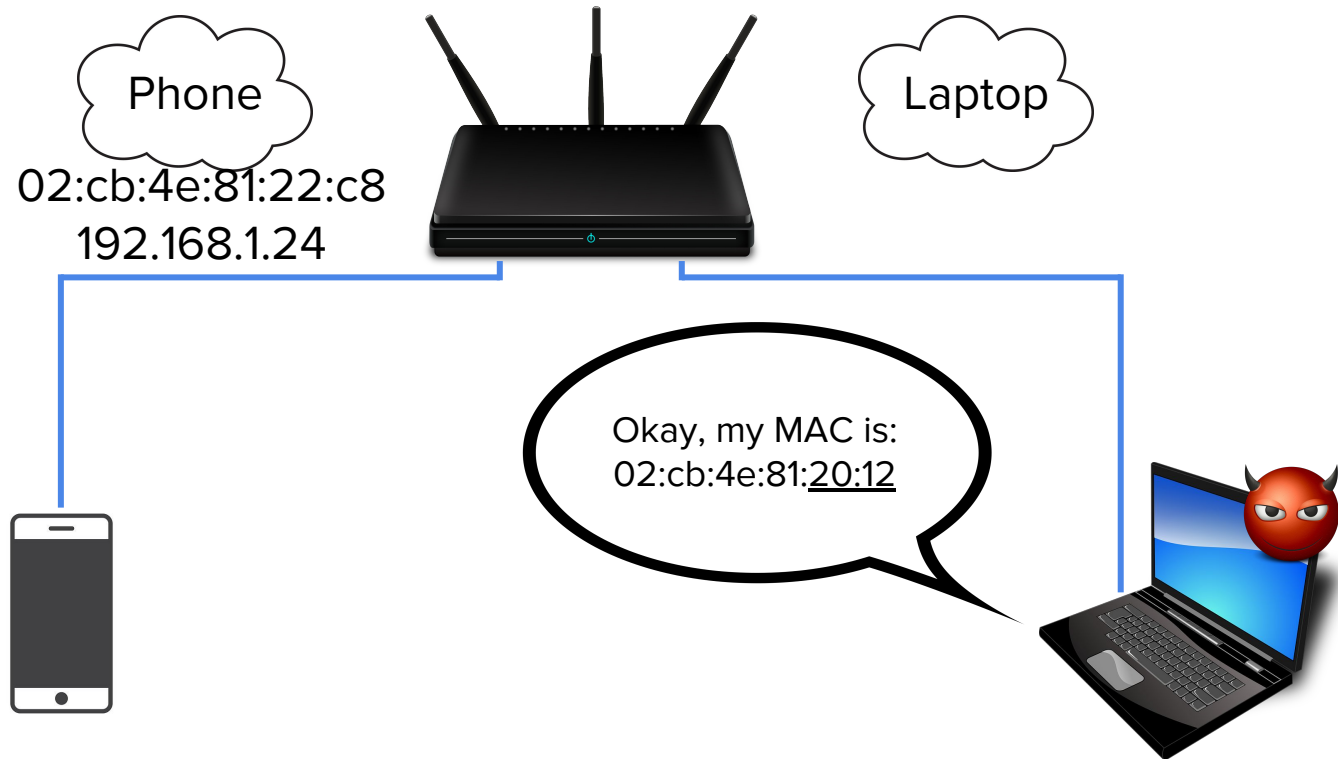


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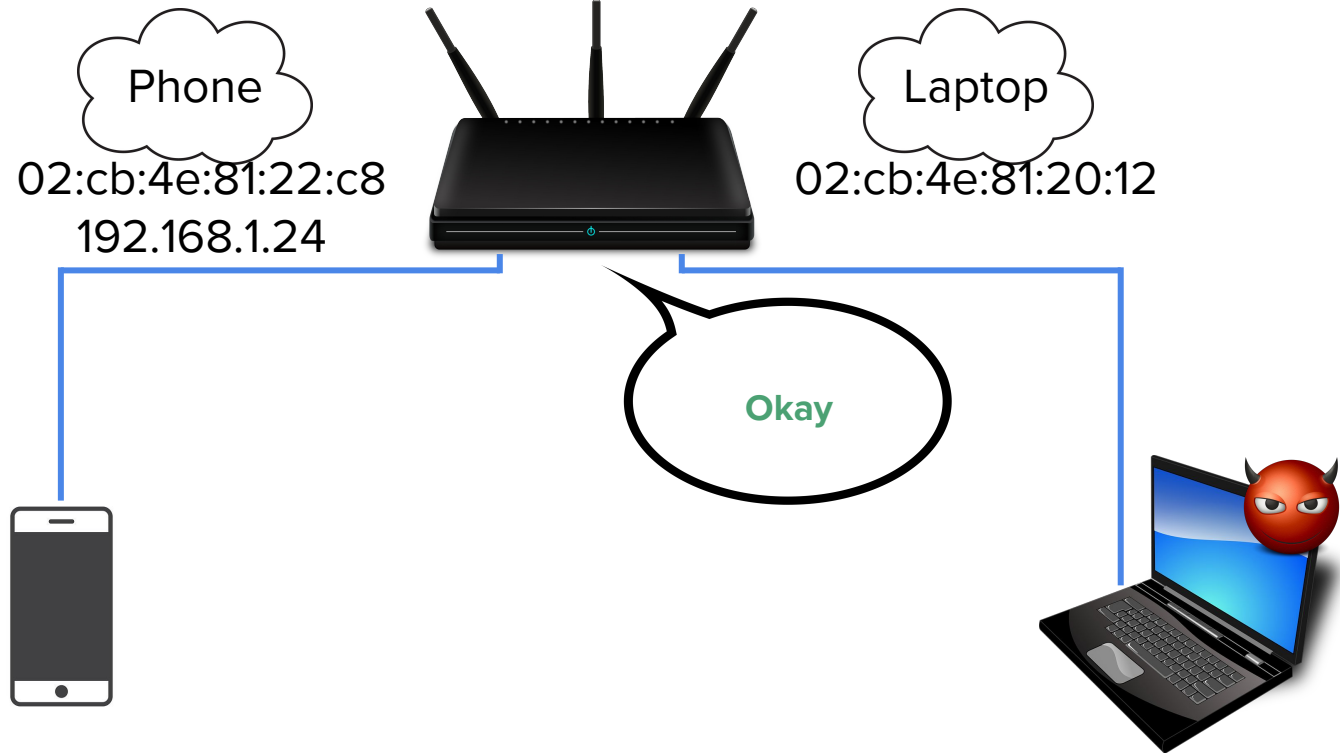




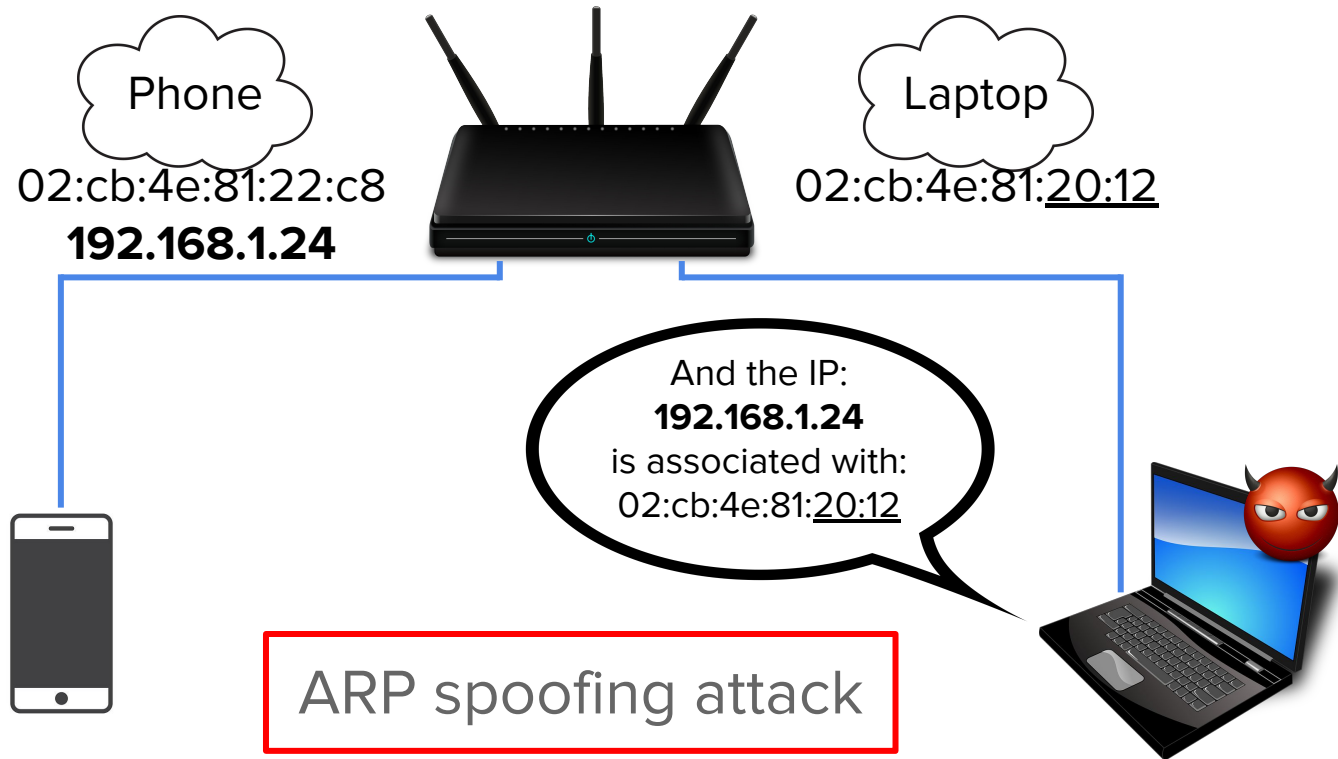
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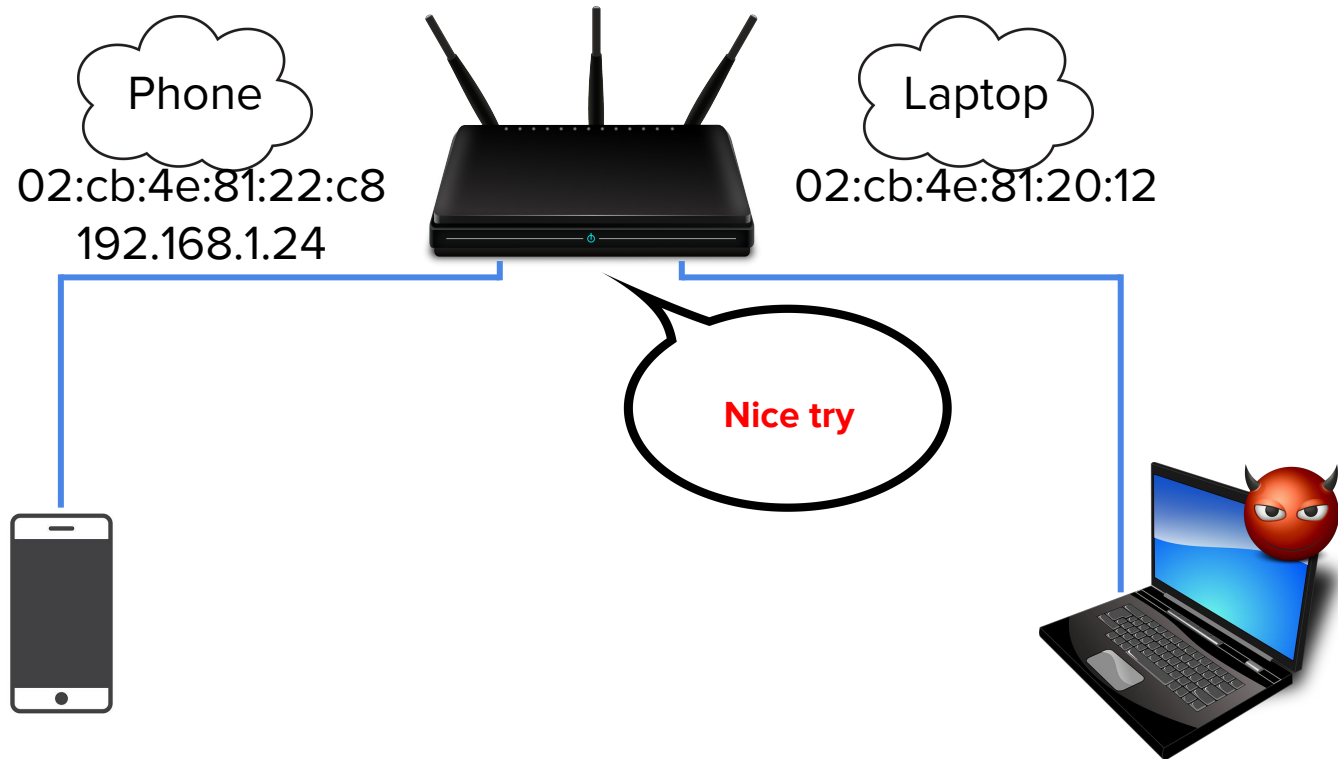
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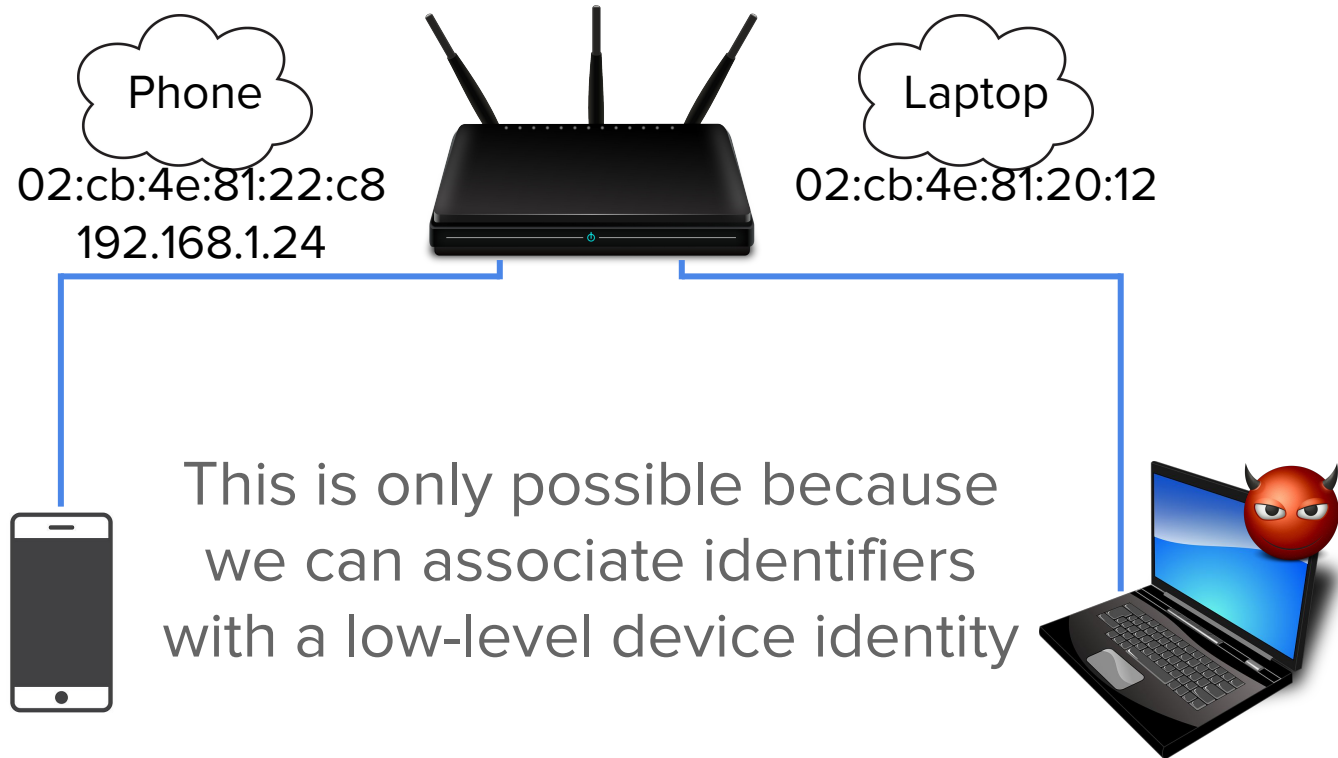
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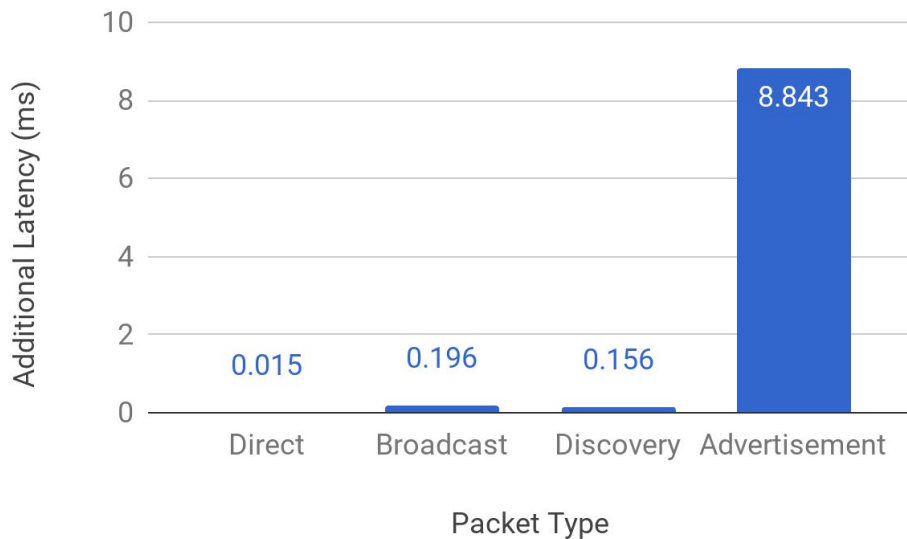
# Claim-based system for Ethernet and ARP



# Performance and Usability

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# Performance: first packet latency



Packets must pass through netfilter rules from Checkpoint and Dreamcatcher.

mDNS specification, RFC 6762, mentions that mDNS responders should delay their responses by up to 500 ms.

**Bandwidth change is negligible**, as expected, since only the first packet traverses the rule list.

# Usability study: Mechanical Turk survey

Series of scenarios following a storyline

Participants were not informed that attacks were occurring

Two **setup** questions

Four **benign** scenarios in which users must accept rules enabling devices to communicate

Three **attack** scenarios in which users must *not* accept rules enabling attacks to succeed

**Takeaway:** With limited feedback, users can make the correct rule decisions in the majority of cases.

Scenario	Success Rate
<b>Setup</b>	68/95 ( <b>72%</b> )
<b>Setup</b>	82/95 ( <b>86%</b> )
<b>Benign</b>	90/95 ( <b>95%</b> )
<b>Attack</b>	63/95 ( <b>66%</b> )
<b>Benign</b>	87/95 ( <b>92%</b> )
<b>Benign</b>	74/95 ( <b>78%</b> )
<b>Benign</b>	94/95 ( <b>99%</b> )
<b>Attack</b>	78/95 ( <b>82%</b> )
<b>Attack</b>	86/95 ( <b>91%</b> )



# Conclusion

## Identification of the attribution problem

Root cause of many small network security issues

Developed new mechanism for attributing packets to devices, which *enables*

Fully automated defense against ARP/MAC spoofing

Strong user-informed defense against name poisoning, server registration spoofing, and direct attacks

Our solution has low overhead and is easy to use

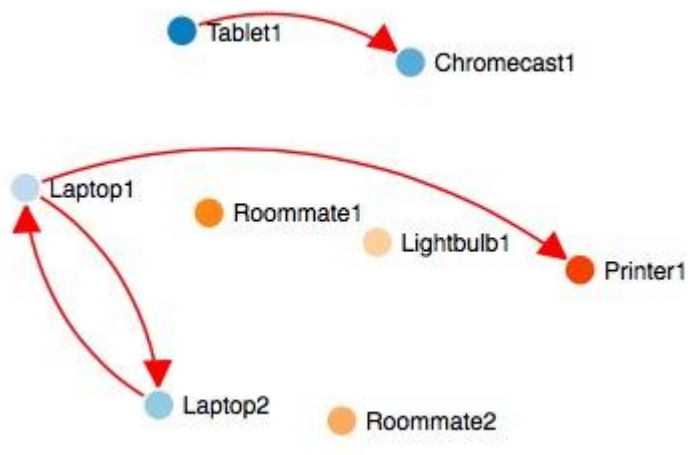
Demo, paper, and source code can be found at

<https://jeremy-erickson.com/nooneinthemiddle.html>



Thank you!

# Sparse network graph



Like in any access control system, privileges granted to a compromised device **can still be abused**.

However, Dreamcatcher turns a fully-connected network graph into a sparsely-connected network graph.

This limits the avenues a compromised device can use to attack new devices and allows users to set *context-aware* policies.

# Combining WPA Personal and WPA Enterprise

Many *legacy* devices do not support WPA Enterprise

✓ Smartphones, tablets, laptop computers

✗ Printers, Nest thermostat, Chromecast

	Supports multiple devices	Supports legacy devices
WPA Personal	✗	✓
WPA Enterprise	✓	✗

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These two techniques complement each other. By using both simultaneously, we:

- Support an **unlimited** number of *modern* devices on the primary WPA Enterprise network
- Support up to **15** *legacy* devices, each on their own WPA Personal network

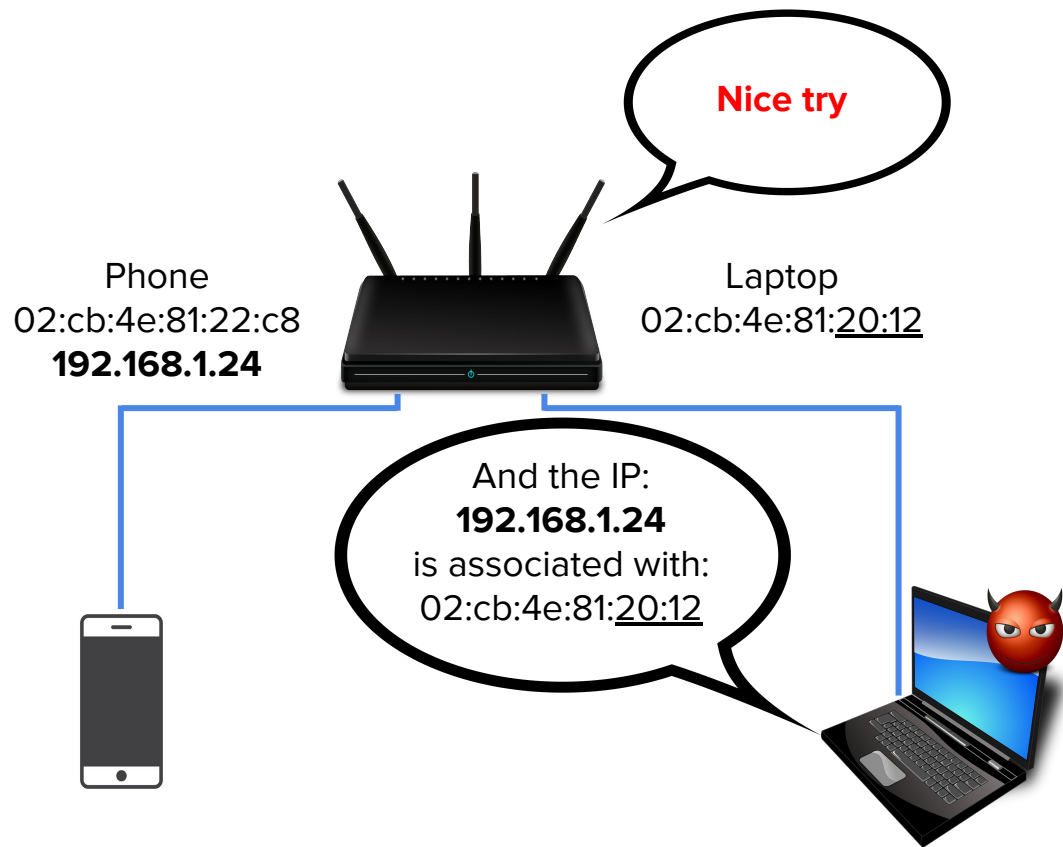
# Checkpoint highlights

- Completely automated and transparent to users and devices
  - Claims are made simply by sending normal Ethernet and ARP traffic - **no protocol changes**
- Any device may claim any number of MAC and IP addresses
  - Compatible with use of bridged VMs and other non-standard use cases
  - Possible DOS attack, but not stealthy -- there are other ways to DOS the network
    - Compromised device can be easily identified and removed from network
- Claims expire if not renewed
  - Devices may leave network and be allocated a new address when they return
- Minimal performance impact
  - Filtering performed in Linux kernel (netfilter)

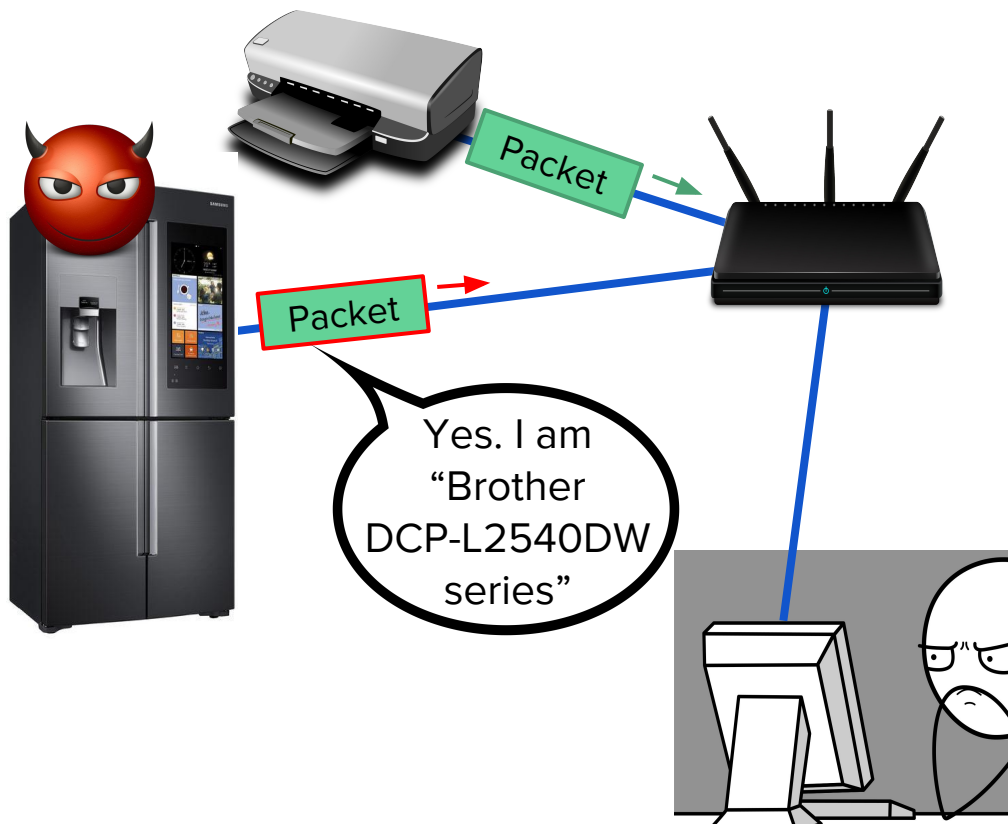
# ARP spoofing

Can use Ettercap attack tool to launch ARP spoofing attack and allow Laptop to intercept communication.

With Checkpoint enabled, attack is blocked.



# Name poisoning



Refrigerator launches mDNS-based MitM attack to intercept printed documents between Laptop and Printer.

With Dreamcatcher, user is alerted that Refrigerator is attempting to advertise itself to the network as a printer.

By default this is blocked, and the user will most likely not allow this very suspicious advertisement.

# Server registration spoofing attack

Devices use Filedrop server to register for service discovery.





# Server registration spoofing attack

Devices use Filedrop server to register for service discovery.

No authentication.



# Server registration spoofing attack

Devices use Filedrop server to register for service discovery.

No authentication.

The router cannot introspect on the service discovery process.

Similar to the direct attack scenario, Dreamcatcher is able to block this attack by blocking communication between Laptop1 and the attacker.



# Rule categories

## 1. Direct connection

- “<Device A> wants to send messages to <Device B>”
- Unidirectional rules (laptop → printer != printer → laptop)

## 2. Advertisement

- “<Device A> wants to advertise itself on your network as <Advertised Name>”
- User can identify and defend against **Name Poisoning attacks**

Deliberately chose low-granularity rules to maintain usability

Additionally, slight variants of these types, *Broadcast* and *Discovery* rules

# Image credits

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<https://images.techhive.com/images/article/2015/11/fsecuresense-100627152-large.jpg>

<https://store.nest.com/product/thermostat/T3007ES>

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